GROSSMONT COLLEGE

Official Course Outline

ART 120 – TWO DIMENSIONAL DESIGN

1. Course Number Course Title Semester Units Semester Hours

ART 120 Two Dimensional 3 2 hours lecture: 32-36 hours

Design 4 hours lab: 64-72 hours

96-108 Outside of class hours

192 - 216 total hours

2. Course Prerequisite

None

Corequisite

None

Recommended Preparation

None

3. Catalog Description

Introduction to two-dimensional arts through the study of historical, theoretical and cultural works of the human imagination. Examine form and content through the application of the art elements and the principles of organization to elicit unity in visual communication. Development of the fundamentals needed for creative expression in visual composition and design**.**

4. Course Objectives

The student will:

1. Analyze the art elements (line, shape, value, color, texture) and their role in visual language
2. Examine the principles of design (harmony, variety, balance, movement, proportion) and how they organize the art elements to create a unified design
3. Assess spatial relationships and fundamentals of composition
4. Distinguish between cultural differences in design aesthetics
5. Compare historically important works in design history with alternate cultures
6. Research contemporary design practices

5. Instructional Facilities

1. Art studio with drawing tables and easels

b. Wall space for hanging and critiquing artwork

1. Adequate lighting including overhead lights, natural lighting, and adjustable lamps
2. Sinks with hot and cold water as well as traps
3. Storage space
4. Audio-visual equipment: digital video projector, computer, opaque and slide projector, screen
5. Ventilation system

6. Special Materials Required of Students

Art supplies

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7. Course Content

1. Art elements
2. Principles of organization
3. Visual communication
4. Composition, spatial relationships, and form
5. Historical works of cultural importance
6. Design vocabulary

8. Method of Instruction

1. Lecture
2. Laboratory demonstration
3. Field trips

d. Individualized instruction

9. Methods of Evaluation Student Performance

1. Quality of assigned design projects
2. Performance activities and participation in studio
3. Sketchbook completion
4. Written gallery report assessing artwork formally and conceptually
5. Critiques will assess the success of design projects created by peers
6. Written final and final project.

10. Outside Class Assignments

1. Written gallery report assessing artwork formally and conceptually

Example: *Critical Gallery Show Review* - write a critical review of work in a local art gallery, including a description, interpretation and evaluation of the work(s) in the show.

1. Attend museum exhibition and write a historical overview and assessment of works
2. Example: *Critical Exhibition Review* - write a critical review of an art or design exhibition, including a description, interpretation and evaluation of the work(s) in the exhibition.
3. Design proposals in sketchbook

Example: Minimum 50 thumbnail sketches and design proposals for projects.

1. Research contemporary design

Example: Read current design periodical or look at online sites and take notes in journal.

11. Texts

1. Required text(s):

Lauer, David A. and Stephen Pentak. *Design Basics*, 9th edition. Boston, MA: Cengage, 2016.

1. Supplementary texts and workbooks:
2. Fichner-Rathus, Lois. *Foundations of Art and Design,* 2nd edition. Boston, MA: Cengage, 2015.

(2) Ocvirk, Otto G., Robert E. Stinson, Philip R. Wigg, Robert O. Bone, and David L. Cayton. *Art Fundamentals: Theory and Practice,* 12th edition. New York, NY: McGraw Hill, 2013.

Addendum: Student Learning Outcomes

Upon completion of this course, our students will be able to do the following:

* 1. Critique art verbally and in writing.
  2. Apply the elements of art and the principles of design to compositions.

Date approved by the Governing Board: May 21, 2019